



New in PatternSmith 10.2

- Updated Help Manual in PDF format.
- Improved Pattern Editor behaviors - selections, previews, etc.
- Pattern Editor Grid - set your desired grid spacing and snap points on the grid as you create elements.
- Convert Text entities to Barcodes and Barcodes to Text entities. On the Patterns Tab.
- Don't cut a line if it lies on the edge of the material - if your pattern is designed to be full material width and you don't want to cut that portion of the pattern that falls on the material edge, this feature will do that. Go to Plot/Cut Tab - Plot Options - Special Sorting
- In DXF file, find crosses that look like point but are actually two lines, and turn them into Points for use with a Drill or Punch tool. Go to Preferences - Import - Element Conversion.
- Revolver - Bring back an old favorite from PatternSmith 7. Tools - Revolver.
- Support for Autometrix Kinematix Motion Controller.
- French and Japanese languages.

Other things you may not have discovered in 10.0

- Recut Feature - In the Plotting view you can select patterns as they cut to renest and cut them. Additionally, if a job fails to complete, PatternSmith will ask you what to do with the uncut patterns. Go to Plot/Cut Tab - Recuts.
- Forge Autonester - A built-in Autonester. No USB license keys, no installing additional software. Flexible, efficient nest- right inside PatternSmith. Available by subscription.
- HideShot 2.0 - A totally new version of HideShot, integrated right into PatternSmith.
- PrintShot - Cut your pre-printed graphics patterns. Simply add registration markers around your patterns when you print and create a corresponding PDF file that contains your registration markers and cut lines. We'll take a picture with our AVM system, pick up the markers and cut the patterns where they are on the table.